

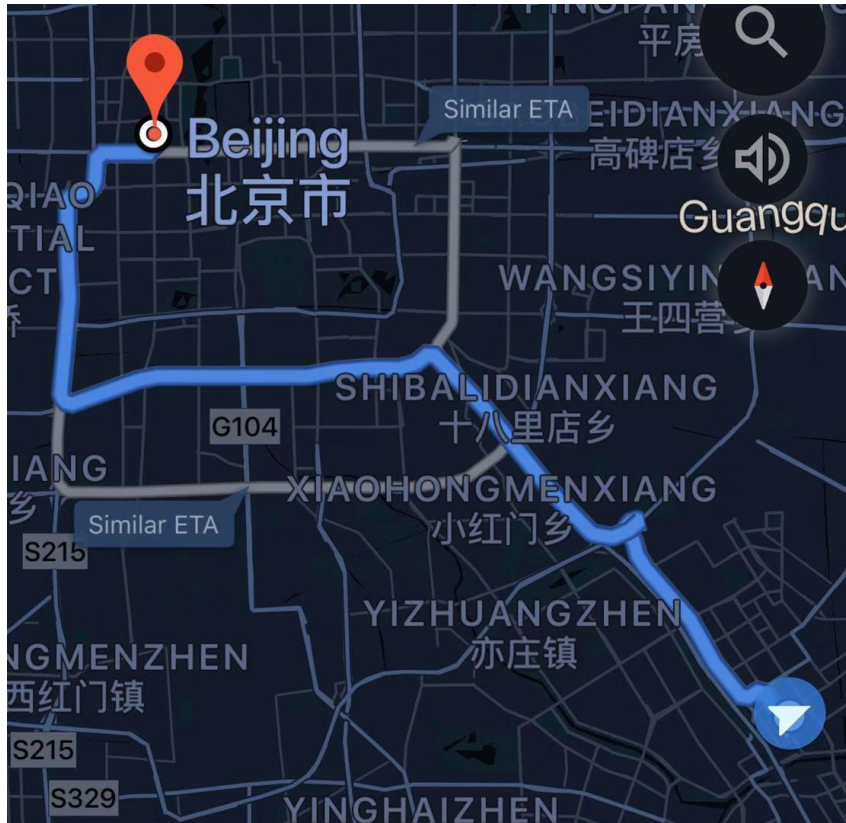
Learning to Generate Maps from Trajectories

Sijie Ruan, Cheng Long, Jie Bao, Chunyang Li, Zisheng Yu,
Ruiyuan Li, Yuxuan Liang, Tianfu He, Yu Zheng

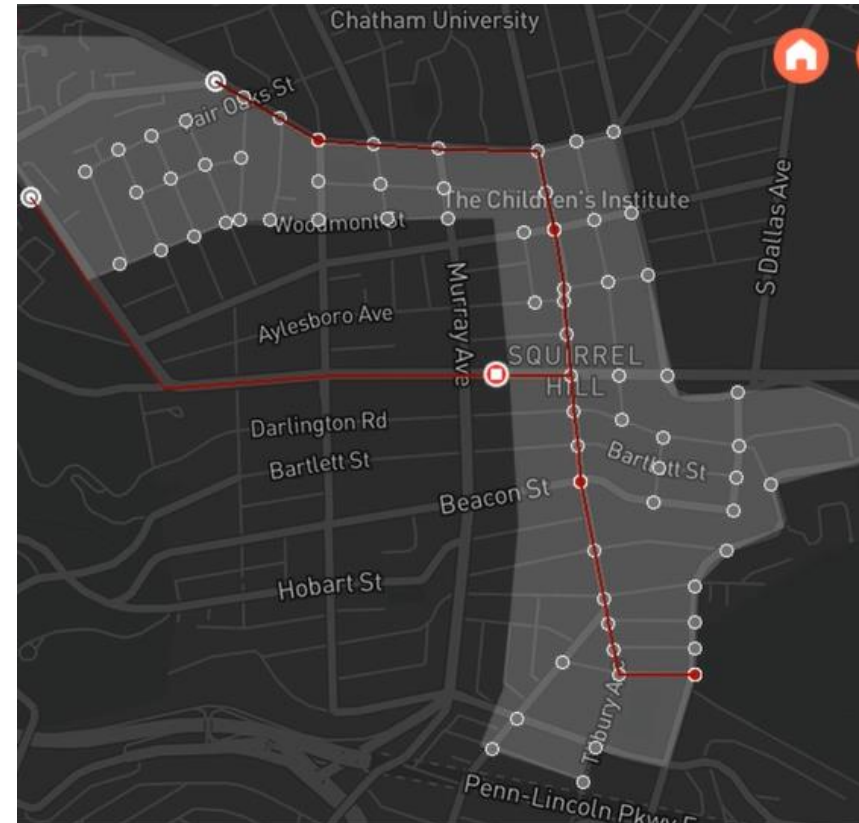
sjruan@stu.xidian.edu.cn



Increasing Demands of Accurate & Updated Maps

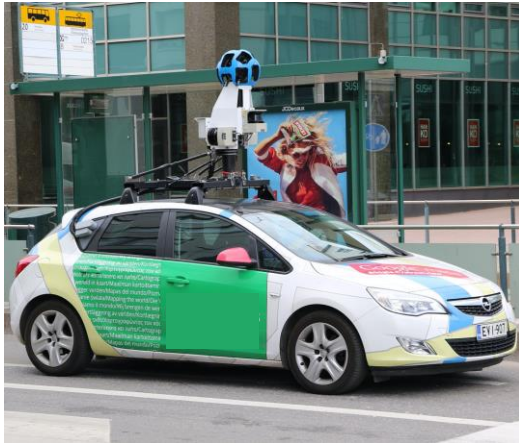


Navigation



Route Planning & Real-time Scheduling

Traditional Map Data Collecting Methods



On-field Study



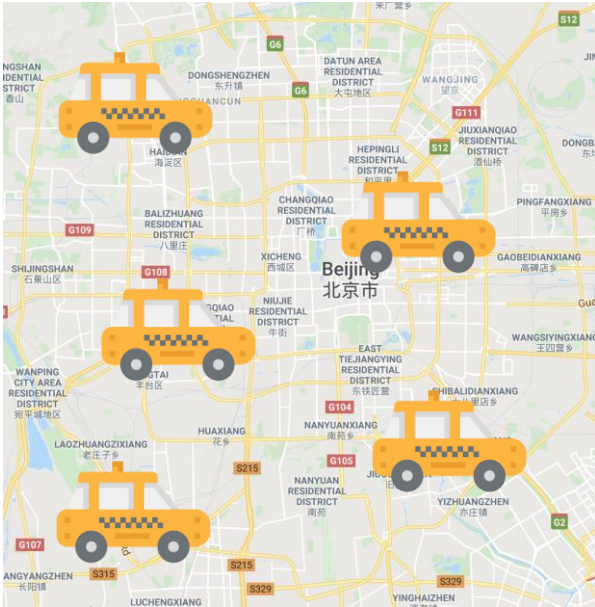
Low Spatial Coverage



Dynamic Traffic Status



Crowdsourcing GPS Trajectories



Massive Moving Objects



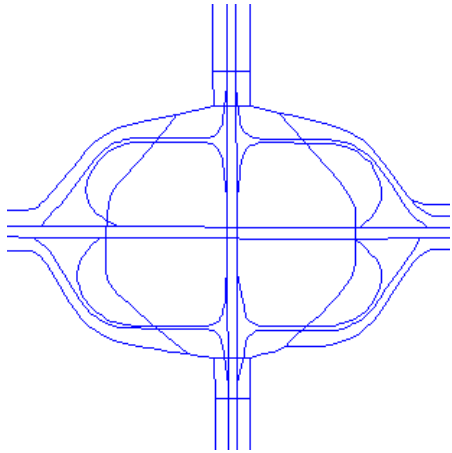
GPS Devices



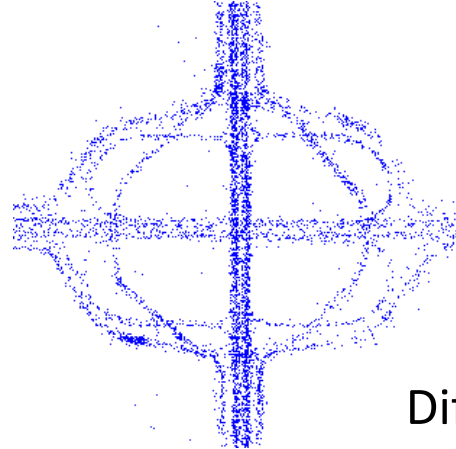
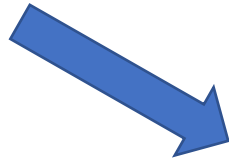
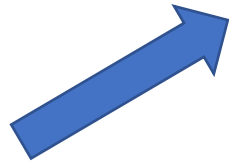
Real-time City-wide Map Information



Challenges

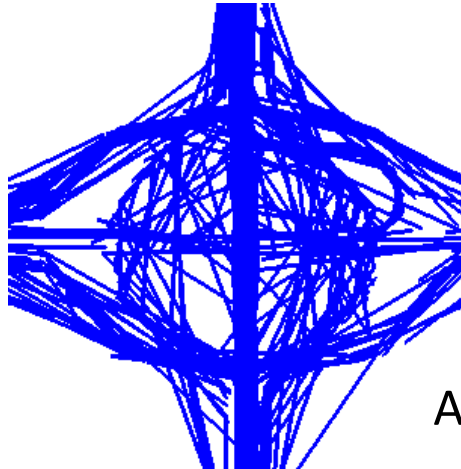


Ground Truth Map



Positioning Error (~ 15 meters)

Difficult to Distinguish Spatially Close Roads

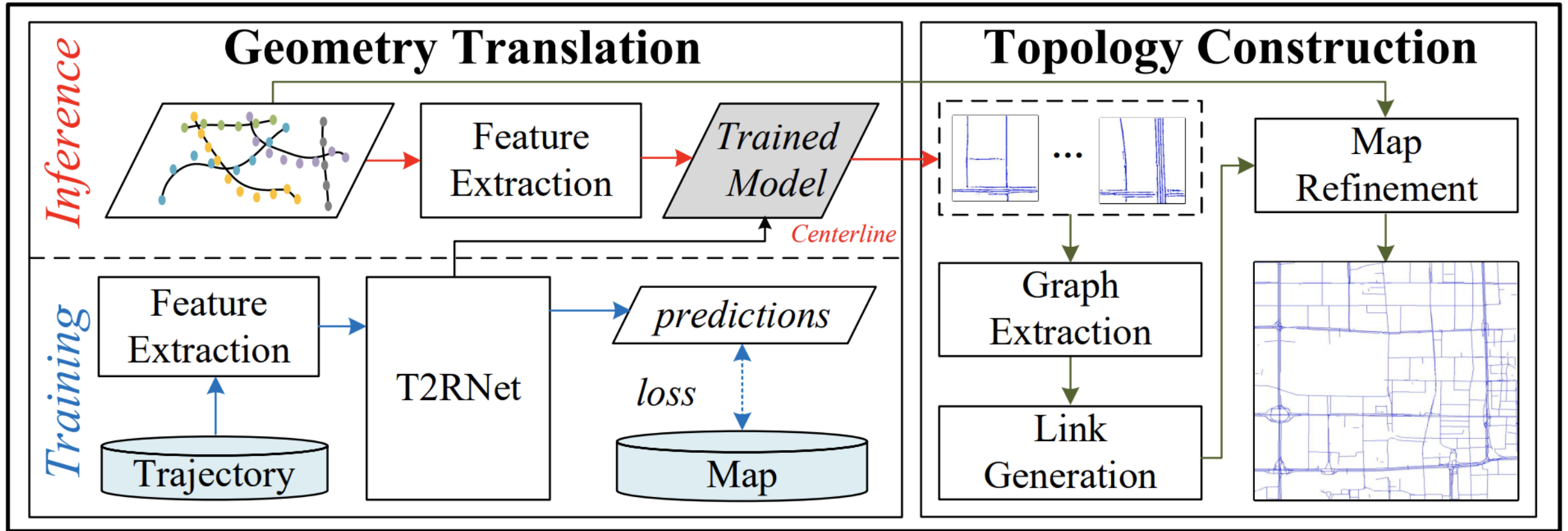


Low Sampling Rate (30s/pt)

Ambiguous Underlying Traversing Routes



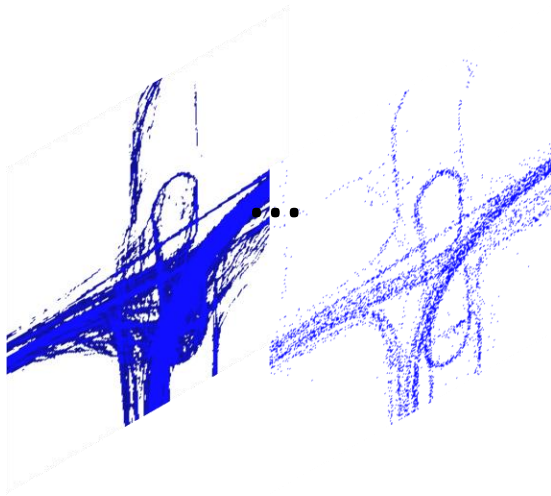
Framework of DeepMG



Geometry Translation (1/2)

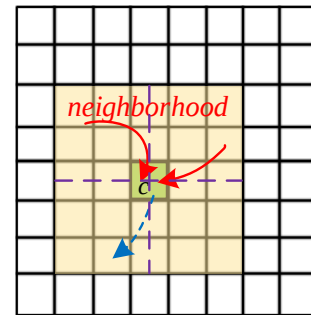
- Feature Extraction
 - For each $I \times J$ Region Tile

Spatial View ($\mathbb{R}^{11 \times I \times J}$)



Point, Line, Speed, Direction (8 channels)

Transition View ($\mathbb{Z}_2^{2 \times T \times T \times I \times J}$)



1	1
0	0

0	0
1	0

(a) Transitions S/E at c. (b) Local Incoming Matrix. (c) Local Outgoing Matrix.

Each grid cell has an incoming and an outgoing matrix



Geometry Translation (2/2)

- T2RNet

- Transition Embedding
- Shared Encoder
- Road Region Decoder
- Road Centerline Decoder

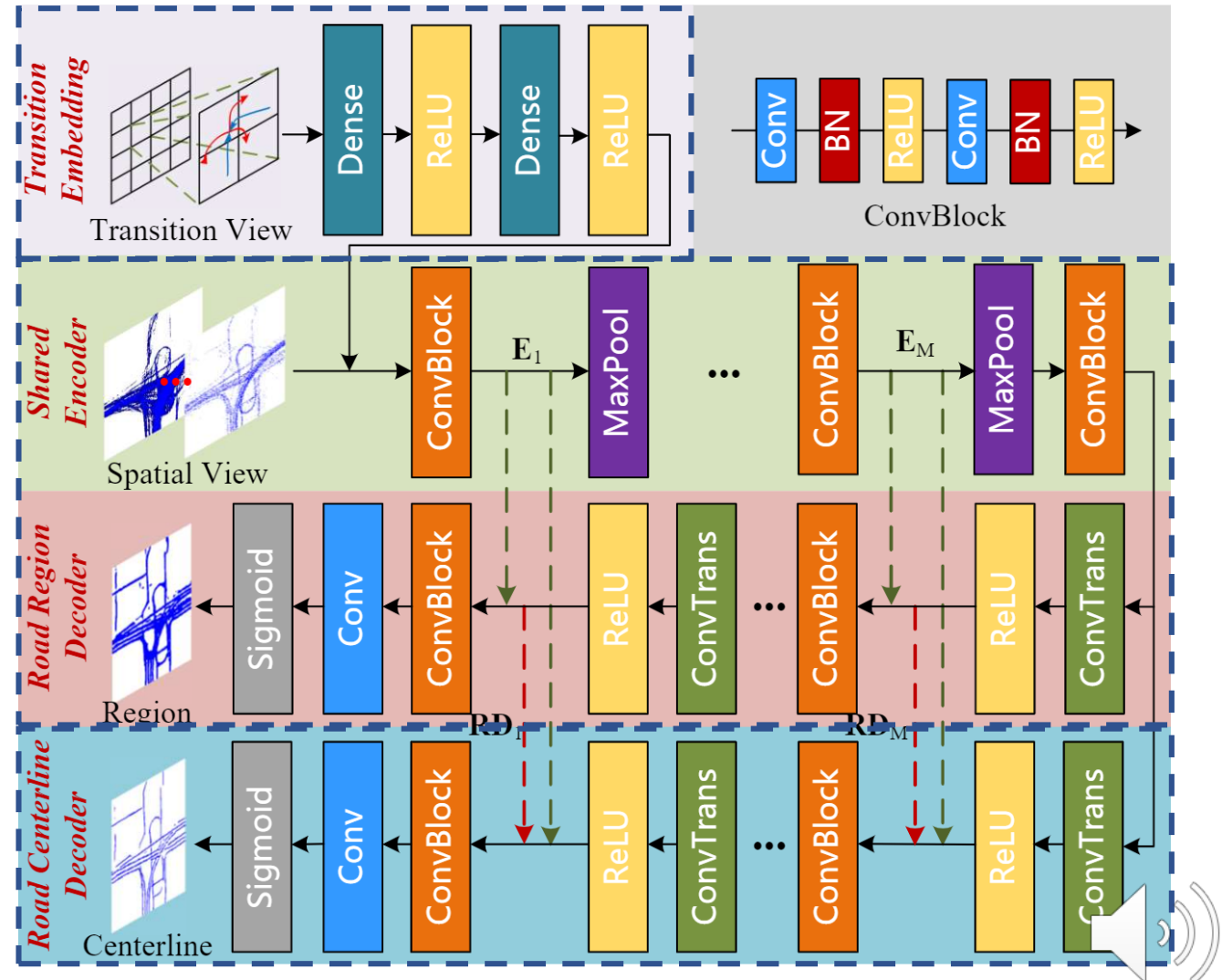
- Optimization

- Dice Loss [Milletari F, et al. 2016]

$$\mathcal{L}_{Dice}(\hat{\mathbf{Y}}, \mathbf{Y}) = 1 - \frac{2 \sum_i^I \sum_j^J \hat{Y}_{ij} Y_{ij} + \epsilon}{\sum_i^I \sum_j^J \hat{Y}_{ij} + \sum_i^I \sum_j^J Y_{ij} + \epsilon}$$

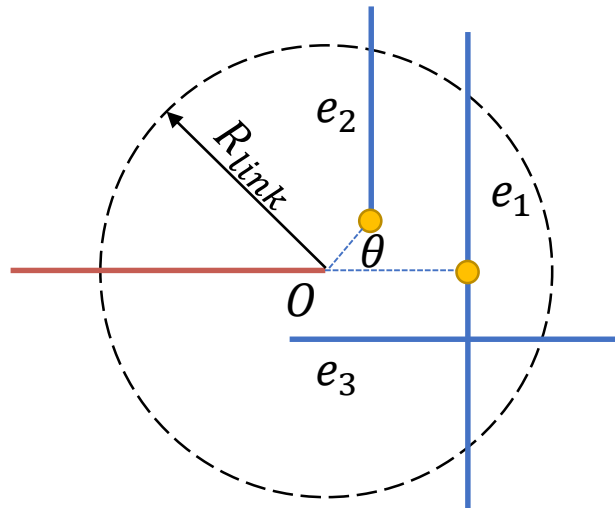
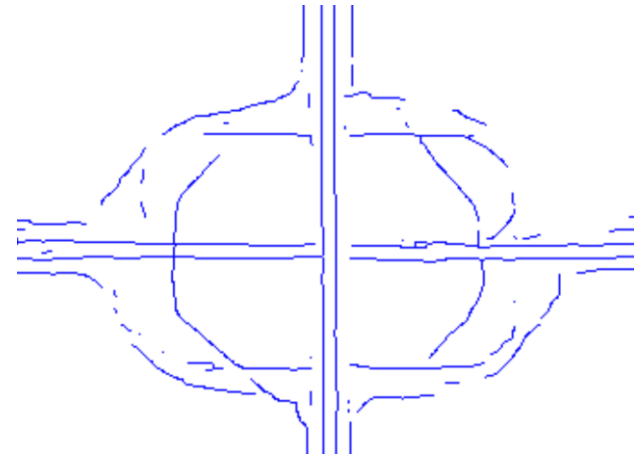
- Multi-task Loss

$$\mathcal{L}(\theta) = (1 - \lambda) \mathcal{L}_{Dice}(\hat{\mathbf{Y}}_c, \mathbf{Y}_c) + \lambda \mathcal{L}_{Dice}(\hat{\mathbf{Y}}_r, \mathbf{Y}_r)$$



Topology Construction (1/2)

- Graph Extraction
 - Merge predicted tiles
 - Extract road segments
- Link Generation
 - For each dead end



- Case 1: intersects another edge on the extension
- Case 2: has smooth transition to the closest dead end of another edge



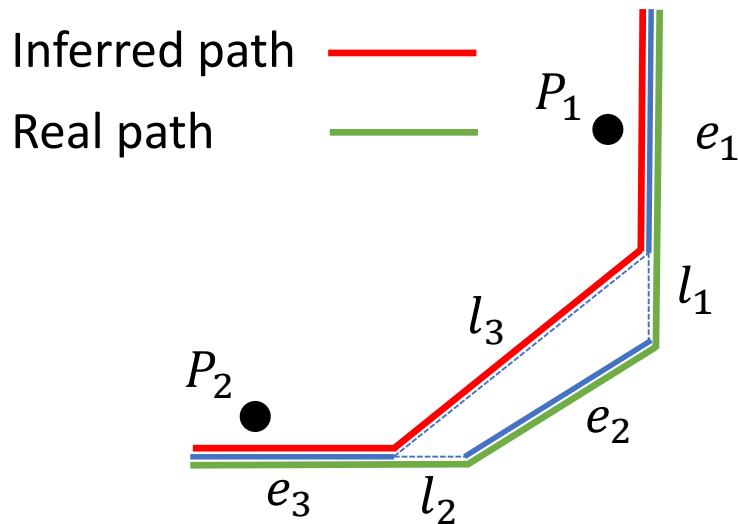
Topology Construction (2/2)

- Map Refinement

- Perform trajectory map matching on the linked map [Yuan J, et al. 2010]
- Remove edges and links with low support

If the map matching is directly applied...

Proposed solution



$$dist(P) = \sum_{e_i \in P} \omega(e_i) \cdot len(e_i)$$

$$\omega(e_i) = \begin{cases} \alpha, & e_i \text{ is a generated link} \\ 1, & e_i \text{ is a predicted edge} \end{cases} \quad \alpha > 1$$



Evaluation

- Datasets

- Trajectory

- $\langle \text{oid}, \text{timestamp}, \text{latitude}, \text{longitude} \rangle$

- Map

- Node: $\langle \text{latitude}, \text{longitude} \rangle$
 - Edge: $\langle \text{start_node}, \text{end_node} \rangle$

Dataset	TaxiBJ	TaxiJN
#Days	30	30
#Vehicles	500	70
Sampling Rate	$\sim 30\text{s}$	$\sim 3\text{s}$
Size (km^2)	$16 \times 16 (5 \times 5)$	$16 \times 26 (5 \times 5)$
#Points	3.1M (304K)	5.7M (322K)
#Trajectories	66,124 (13,462)	29,556 (3,954)
Roads (km)	2,772 (284)	2,048 (123)

- Evaluation Metrics

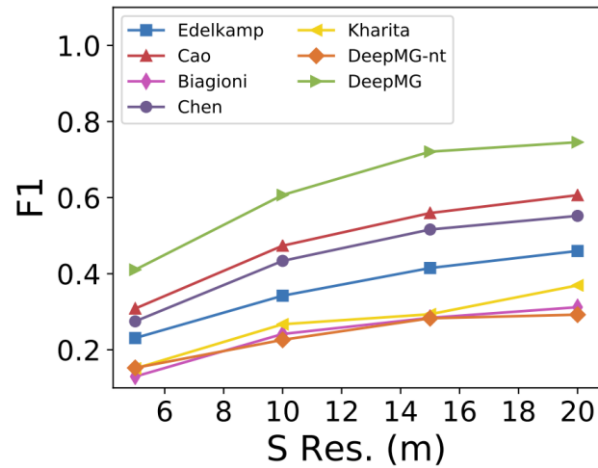
- Topological F1 [Biagioni, et al. 2012]

- Repeat N times
 - a. Select a random starting location
 - b. Find reachable area within a maximum radius
 - c. Compare generated map with GT using F1
 - Report the average F1 score

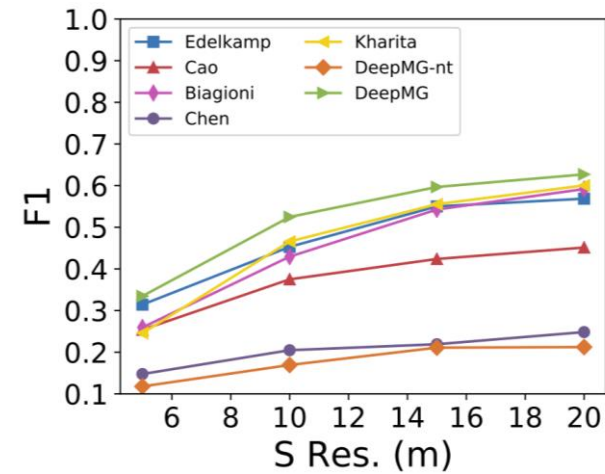


Results

- Quantitative Comparison

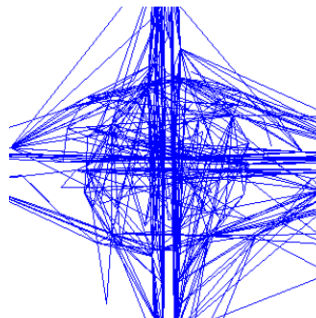


TaxiBJ (32.3% improvement)

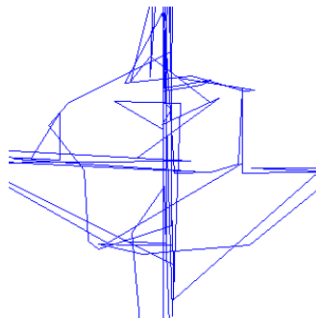


TaxiJN (6.5% improvement)

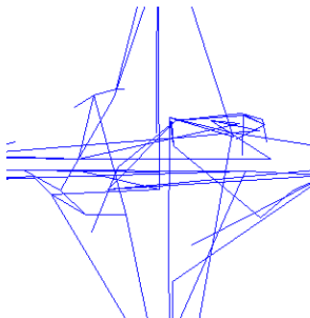
- Visual Comparison



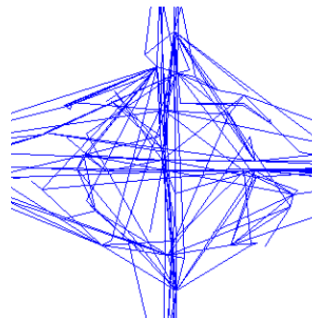
(a) Edelkamp.



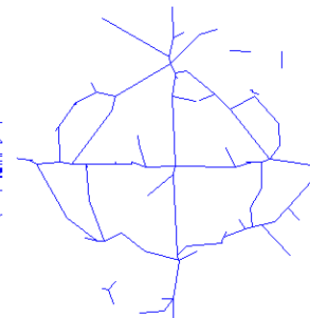
(b) Chen.



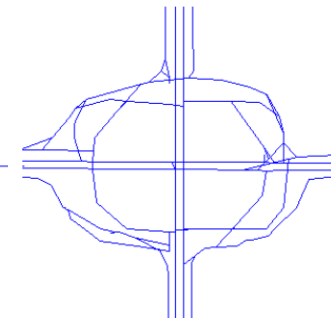
(c) Kharita.



(d) Cao.



(e) Biagioni.



(f) DeepMG.



Practice in JD.COM: Resident Area Map Generation from JD Couriers' Trajectories



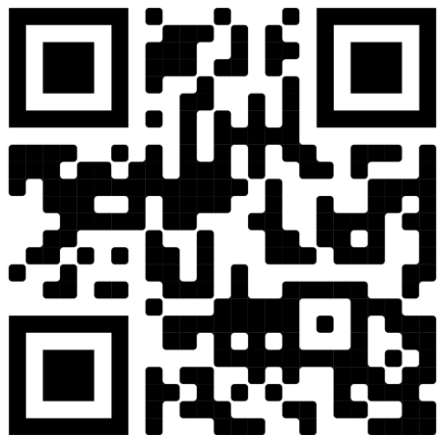
X



Conclusion

- A valuable but challenging task
 - Position errors
 - Low sampling rate
- Our method
 - Geometry translation (T2RNet)
 - Convolutional network: learns the structure of the road network
 - Auxiliary task: helps the centerline inference
 - Topology construction (Link + Prune)
 - Trajectories as transition evidences
- Results
 - Superior than traditional methods
 - More effective on low-sampling rate datasets





JD iCity

Thanks!



JD Urban Spatio-Temporal
Data Engine (JUST)

